## **Program: SE Information Technology**

**Curriculum Scheme: Rev. 2016** 

**Examination: Second Year Semester IV** 

Course Code: ITC404 Course name: Computer Organization & Architecture

1. A collection of lines that connects several devices is called		
b) c)	Bus Peripheral connection wires Both a and b Internal wires	
2. The size of each segment in 8086 is		
	64 kb	
,	24 kb	
,	50 kb	
d)	16kb	
3. PC Program Counter is also called		
a)	Instruction pointer	
	Memory pointer	
c)	Data counter Data counter	
d)	File pointer	
4. In a single byte how many bits will be there?		
a)	8	
b)	16	
c)		
d)	32	
5. CPU does not perform the operation		
a)	Data transfer	
	Logic operation	
	Arithmetic operation	
d)	all of the above	

6. The access time of the memory is the time required for performing any single CPU operation.		
<ul><li>a) Longer than</li><li>b) Shorter than</li><li>c) Negligible than</li><li>d) Same as</li></ul>		
7. Memory address refers to the successive memory words and the machine is called as		
<ul><li>a) Word addressable</li><li>b) byte-addressable</li><li>c) bit addressable</li><li>d) Terra byte-addressable</li></ul>		
8. A microprogram written as a string of 0's and 1's is a		
<ul> <li>a) Symbolic microinstruction</li> <li>b) Binary microinstruction</li> <li>c) Symbolic microinstruction</li> <li>d) Binary micro-program</li> </ul>		
9. A pipeline is like		
<ul><li>a) An automobile assembly line</li><li>b) House pipeline</li><li>c) Both a and b</li><li>d) A gas line</li></ul>		
10. Data hazards occur when		
<ul><li>a) Greater performance loss</li><li>b) Pipeline changes the order of read/write access to operands</li><li>c) Some functional unit is not fully pipelined</li><li>d) Machine size is limited</li></ul>		
11. The ALU makes use of to store the intermediate results.		
<ul><li>a) Accumulators</li><li>b) Registers</li><li>c) Heap</li><li>d) Stack</li></ul>		
12 bus structure is usually used to connect I/O devices.		
<ul><li>a) Single bus</li><li>b) Multiple bus</li></ul>		

		Star bus Rambus
	e)	
13.		One byte equals to how many bits?
	-	4 bits
	,	8 bits
	,	12 bits 16 bits
14.	The	e sign followed by the string of digits is called as
	a)	Significant
		Determinant
	-	Mantissa
	d)	Exponent
15.	In	double precision format the size of the mantissa is
	a)	32 bit
	,	52 bit
	,	64 bit
	d)	72 bit
16.	In 1	multiple Bus organization, the registers are collectively placed and referred as
	a)	Set registers
		Register file
		Register Block
	d)	Map registers
17.	Sto	re program concept used incomputer
	a)	ARM
	b)	Von Neumann model
	,	RISC
	d)	CISC
10	C-	
ıŏ.	C0.	mputer architecture means
		hardware components
		structure and behaviors of functional units
		hardware and software components
	d)	software components
19.		MN/MX is low the 8086 operates in mode
	a)	Minimum

	b)	Maximum
	c)	Minimum and Maximum
	d)	Medium
20.	The	functions of Pins from 24 to 31 depend on the mode in which is operating
		8085
	,	8086
	,	80835
	,	80845
	u)	000+3
21	808	86 can be operated in Two modes they are —————and————
<i>_</i> 1.		Minimum, Maximum
	,	External, internal
	,	Mode1, Mode2
	a)	Data, address
22	Th	e size of each segment in 8086 is
<i></i> .		64 kb
		24 kb
	_	50 kb
	h)	16kb
23	In 1	PUSH instruction, after each execution of the instruction, the stack pointer is
<i></i> ,		a) Incremented by 1
	•	
		b) decremented by 1
		c) incremented by 2
		d) decremented by 2
24	Ιf	Booth's Multiplication is performed on the numbers 22*3, then what is 3 referred to as
∠ <del>+</del> .	11	Booth's Multiplication is performed on the humbers 22-3, then what is 3 referred to as
	a)	accumulator
	b)	multiplicand
	c)	quotient
	,	•
	d)	multiplier
25	Wł	nich technique is used for division of unsinged binary numbers
<i>_J</i> .		Restoring
	b)	Non restoring
	,	
		a and b
	d)	None of above