Mahavir Education Trust's

Shah & Anchor Kutchhi Engineering College, Chembur, Mumbai 400 088 UG Program in Information Technology

Academic Year 2018-19

| Unique Course N | umber: ITC301 Course: Applied Mathematics-III | |
|---------------------------------------------------|----------------------------------------------------------------------------------------------------------------------|--|
| 1.ITC301.1 | Apply the Set theory and Relation concepts. | |
| 1.ITC301.2 | Apply the Functions and define the recursive functions. | |
| 1.ITC301.3 | Apply Laplace transform to different applications. | |
| 1.ITC301.4 | Apply Inverse Laplace transform to different applications. | |
| 1.ITC301.5 | Identify the permutations and combinations. | |
| 1.ITC301.6 | Define variable and also identify the mapping. | |
| Unique Course Number: ITC302 Course: Logic Design | | |
| ITC302.1 | Understand the concepts of various components to design stable analog circuits | |
| ITC302.2 | Represent numbers and perform arithmetic operations | |
| ITC302.3 | Minimize the Boolean expression using Boolean algebra and design it using logic gates | |
| ITC302.4 | Analyze and design combinational circuit. | |
| ITC302.5 | Design and develop sequential circuits | |
| ITC302.6 | Translate real world problems into digital logic formulations using VHDL | |
| Unique Cours | e Number: ITL301 Course: Digital Design Lab | |
| ITL301.1 | Minimize the Boolean algebra and design it using logic gates. | |
| ITL301.2 | Analyze and design combinational circuits. | |
| ITL301.3 | Realize given function using combinational circuit. | |
| ITL301.4 | Design and develop sequential circuits. | |
| ITL301.5 | Implement digital systems using programmable logic devices. | |
| ITL301.6 | Translate real world problems into digital logic formulation using VHDL. | |
| Unique Course N | | |
| 2.ITC303.1 | Understand use of different data structures & Analysis of algorithm. | |
| | Implement operations like searching, insertion, and deletion, traversing mechanism etc on | |
| 2.ITC303.2 | Linear data structures | |
| 2.ITC303.3 | Identify different applications of various linear data structures. | |
| 2.ITC303.4 | Implement & Compare appropriate sorting/searching technique for given problem. | |
| 2.ITC303.5 | Implement operations like searching, insertion, and deletion, traversing mechanism etc on nonlinear data structures. | |
| 2.ITC303.6 | Identify different applications of various non-linear data structures. | |
| Unique Course | Number: ITL302 Course: Data Structures Lab | |
| 2.ITL302.1 | Implement operations like searching, insertion, and deletion, traversing mechanism etc on linear data structures. | |
| 2.ITL302.2 | Implement applications of various linear data structures. | |
| 2.ITL302.3 | Implement & Compare appropriate sorting/searching technique for given problem. | |
| 2.ITL302.4 | Implement operations like searching, insertion, and deletion, traversing mechanism etc on nonlinear data structures. | |
| 2.ITL302.5 | Implement applications of various non-linear data structures. | |
| 2.ITL302.6 | Apply the Knowledge to implement data structure based practical application. | |
| Unique Course N | | |
| 3.ITC304.1 | Explain features of DBMS and Relational Database. | |
| 3.ITC304.2 | Design Conceptual model using ER and construct queries | |
| 3.ITC304.2 3.ITC304.3 | Create and populate RDBMS using queries | |
| 3.ITC304.3 3.ITC304.4 | Retrieve information using complex SQL queries | |
| 3.ITC304.4 3.ITC304.5 | Analysis Database scheme using normalization and design Database | |
| 3.ITC304.6 | Build indexing mechanism for efficient retrieval of information | |
| 3.110304.0 | Course: SQL Lab | |
| I Course. SQL Law | | |



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| 3.ITL303.1 | Construct problem definition and implement database for same |
|--------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 3.ITL303.2 | Design Conceptual model using ER and construct queries |
| 3.ITL303.3 | Create and populate RDBMS using queries |
| 3.ITL303.4 | Retrieve information using complex SQL queries |
| 3.ITL303.5 | Analysis Database scheme using normalization and design Database |
| 3.ITL303.6 | Implement indexes for database using B /B+ Trees |
| Unique Course Number: ITC305 Course: Principle of Communicat | |
| 6.ITC305.1 | Differentiate analog and digital communication systems |
| 6.ITC305.2 | Identify different types of noise occurred, its minimization and able to apply Fourier analysis in frequency & time domain to quantify bandwidth requirement of variety of analog and digital communication systems. |
| 6.ITC305.3 | Design generation & detection AM, DSB, SSB, FM transmitter and receiver |
| 6.ITC305.4 | Apply sampling theorem to quantify the fundamental relationship between channel bandwidth, digital symbol rate and bit rate |
| 6.ITC305.5 | Explain different types of line coding techniques for generation and detection of signals. |
| 6.ITC305.6 | Describe Electromagnetic Radiation and propagation of waves. |
| Unique Course Number: ITL304 Course: Java Programming I | |
| 2.ITL304.1 | Implement Object Oriented programming concept using basic syntaxes of control Structures, strings and function for developing skills of logic building activity. |
| 2.ITL304.2 | Identify classes, objects, members of a class and the relationships among them needed for a finding the solution to specific problem |
| 2.ITL304.3 | Demonstrates how to achieve reusability using inheritance, interfaces and packages and describes faster application development can be achieved. |
| 2.ITL304.4 | Demonstrate understanding and use of different exception handling mechanisms and concept of multithreading for robust faster and efficient application development. |
| 2.ITL304.5 | Identify and describe common abstract user interface components to design GUI in Java using Applet & AWT along with response to events |
| 2.ITL304.6 | Identify, Design & develop complex Graphical user interfaces using principal Java Swing classes based on MVC architecture |